

PERSONAL INFO

VITAE

NAME : VINGO THE RED
AGE : 34 **RACE :** HUMAN (PICTISH) **SEX :** MALE **Ht :** 5 FT 4 IN **Wt :** 134 LBS
EYES : BROWN **SKIN :** WHITE **HAIR :** RED
CODE : BRITANNIA, TRADITION, LIFE
NOTES :

CLASS TYPE : INTELLECT
CLASS : DRUID
RESERVE EXP : 0
KARMA (OPT): 5

STATISTICS

STRENGTH	85
% Mod	+15
D20 Mod	+3
AGILITY	95
% Mod	+25
D20 Mod	+5
CONSTITUTION	100
% Mod	+30
D20 Mod	+6
DEXTERITY	100
% Mod	+30
D20 Mod	+6
INTELLIGENCE	75
% Mod	+10
D20 Mod	+2
WISDOM	100
% Mod	+30
D20 Mod	+6
CHARISMA	90
% Mod	+20
D20 Mod	+4
APPEARANCE	90
% Mod	+20
D20 Mod	+4
LUCK	50
% Mod	+0
D20 Mod	+0
PIETY	90
% Mod	+20
D20 Mod	+4
WILL	100
% Mod	+30
D20 Mod	+6

IRIDIUM V2 LOCATION CHART

1- HEAD (ARMOR) FP: 63, DAM: []

2- RIGHT ARM (ARMOR) FP: 33, DAM: []

3- Rt SHOULDER (ARMOR) FP: 33, DAM: []

4- CHEST (ARMOR) FP: 14, DAM: []

5- Lt SHOULDER (ARMOR) FP: 33, DAM: []

6- Lt ARM (ARMOR) FP: 33, DAM: []

7- STOMACH (ARMOR) FP: 63, DAM: []

8- GROIN (ARMOR) FP: 63, DAM: []

9- Rt LEG (ARMOR) FP: 33, DAM: []

10- Lt LEG (ARMOR) FP: 33, DAM: []

COMBAT

- INITIATIVE: +5
- DEFENSE: 43
- MOD. DEFENSE: 43
- BASE FORTITUDE: 29

ARMOR WORN

- HAMATA: AR MOD -10
- SAGAM: -0

SKILLS

	MOD	RANK	%
ARCANE LORE	+10	3	80
ARMOR USE (LINKED)	+15	1	55
ARMOR USE (HAMATA)	+15	1	55
BOW USE	+30	2	90
CLIMBING	+25	2	85
DODGE	+25	1	65
ENGINEERING	+10	2	70
FIRST AID	+30	1	70
HERBOLGY	+30	2	90
HUNTING	+30	1	70
INVESTIGATION	+30	1	70
KNIFE USE	+30	2	90
LANGUAGES (OGHAM)	+10	1	50
MEDITATION	+30	1	70
STEALTH (MOVEMENT)	+25	2	85
PARRYING (SICA)	+30	1	70
POISON	+10	1	50
POTION LORE	+10	2	70
RACIAL LORE (FAE)	+10	1	50
ROPE USE	+25	2	85
SWORD USE	+30	2	90
TAPPING	+30	2	90
TARGETING (SICA)	+30	2	90
TARGETING (PUGIO)	+30	2	90
TARGETING (H. CB)	+30	2	90
WILD. SUR. (MTS.)	+30	2	90

GRACE 3 **

WEAPONS

	+TO HIT	+TO DAM	# ATT	DAMAGE	CAPACITY	RANGE	NOTES	WT.
PUGIO (HEAVY DAGGER)	+0	+3	3	2d8	2	Mele		2 LB
SICA (CURVED SWORD)	+10	+10	3	4d8	1	Mele	Sword of Lugh - Will Glow on command, double damage against non-living foes.	5 LB
MANUBALLISTA (H. CROSSBOW)	+0	+3	1-1/2	Ammo	1	250 YD		9 LB
FIELD TIP AMMO	+0	+0	-	5d10	20	-	x2 against armor, 1/2 against flesh	2 LB
LEAF HEAD AMMO	+0	+0	-	5d10	20	-	Standard Arrow.	2 LB

EQUIPMENT

	WT.		WT.
1 WEEK STAPLES	3	1 ALE	.1
BACKPACK, WOODEN FRAME	8	1 COAT, FUR LINED	2
CAP	.1	1 FLASK, SMALL	.6
HOOK	5	1 INK, BLUE, RED AND BLACK	.1
JOURNAL, LEATHER BOUND	3	1 MEDICAL KIT	2
POISON, DEATH	.1	1 ROPE, HEMP 10 YRDS	3
SHIRT	.3	1 SHOES, LEATHER	.6
STRING, 200 FT	.3	1 TINDER BOX	.3
TORCH	1	1 TROUSERS	.4

WEALTH: 860 DENarii

DRUID

DISCIPLINE

FAIRIES, ILLUSIONS, SCRYING

NUMBER OF FEATS PERFORMED
 Grace: [] [] [] [] [] [] [] [] [] [] [] [] [] [] [] []

MAGI

RANK POWER/SPELL COST RANGE

GREATER REALM MAX GREATER REALM PRESENT LESSER REALM MAX LESSER REALM PRESENT

